

# AVES

In the beginning, every bird in the world was pure white.

Wanting to fill the skies with color, the Creator grew a marvelous rainbow fruit tree. Any bird that tasted its fruit would find its feathers dyed the very same shade.

The birds were enchanted. Delighted by this wondrous discovery, each one dreamed of becoming the brightest and most beautiful rainbow bird of all.

And so, a dazzling little contest began!

## Components

▼ 42 Fruit Cards (7 fruit types × 6 values)



▼ 4 Crow Cards



## Setup

1. Use Fruit Cards based on player count: number 1-3 for 2 players, 1-4 for 3 players, and so on.
2. Shuffle the selected Fruit Cards with the 4 Crow Cards, feather side up, to form the draw pile. Deal 3 cards to each player.
3. Reveal 7 cards and place them in a circle around the draw pile. This is the Fruit Ring.

### Example of a Fruit Ring



### Note

Keep every card in your hand with the feather side visible to the other players, as shown below:



Keep the number side facing you.



## Objective

Be the first to collect all 7 fruit types before the draw pile runs out!

## How to Play

The player who most recently ate fruit goes first. Play proceeds clockwise.

On your turn, place 1 card from your hand between any 2 cards in the Fruit Ring, then resolve the **Fruit Exchange Rule**.

## Fruit Exchange Rule

Compare the number on the card you played to the difference between the 2 adjacent cards.

- If they match, take those 2 cards.
- If not, take the bottom card of the draw pile.



## Fruit Exchange Example

If you place a 1 at ▲, take the 2 adjacent cards (🍌 & 🍌).  
If you place it at ●, take the bottom card of the draw pile instead.



## End of Turn

After the exchange, resolve these steps in order:

### 1. Return a card if needed

If you have more than 7 cards, return 1 Fruit Card to the Fruit Ring by placing it between any 2 cards. **Crow Cards cannot be returned.**

If you have 2 or more cards of the same fruit type, you must return one of them instead.

In the example below, you must return either a 🍌 or a 🍌.



### 2. Refill the Fruit Ring

If only 1 card remains in the Fruit Ring, reveal 6 cards and refill it clockwise.

Then your turn ends, and the player to your left takes the next turn.

## Game End & Victory

The game ends when either of the following happens:

- A player ends their turn with 1 card of each fruit type in hand and no Crow Cards. That player wins and becomes the Rainbow Bird.
- The draw pile runs out. If so, determine the winner in this order:
  1. The player with the most different fruit types wins.
  2. If there is a tie, add up the numbers on the tied players' Fruit Cards. The highest total wins.
  3. If there is still a tie, all tied players share the victory.

## Variant Rules

"The crows ate too much, patted their round little bellies, gave a couple of caws, and flew back to their nests for a rest..."

Return all Crow Cards to the box and play using only the Fruit Cards. All other rules remain the same.



### Credits

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### ⚠ Warning (Please read)

- ▼ Choking Hazard—Small parts. Not for children under 3.
- ▼ Keep out of reach of young children.
- ▼ Do not store in damp areas, under direct sunlight, or near corrosive solvents, as this may cause warping or damage.
- ▼ Keep away from fire and heat sources.